

POLLUTION AND SOLUTIONS

Components

- 1 gameboard
- 120 question-and-answer cards
- 6 tokens
- 6 trophies
- 1 die

Object of the Game

To be the first player (or team) to get all six trophies by correctly answering questions. Get back to the centre first and answer a final question correctly to win!

Setup

1. Each player or team takes a token and places it on the centre space of the game board.
2. Roll the die to decide who goes first. Highest number rolled takes the first turn. Play continues clockwise.
3. Play as normal, for example, when you land on a coloured space, you have to correctly answer a question from that category.

Yellow: Technology

Red: Physic Education

Purple: Art

Blue: French

Green: Biology

Orange: Maths

4. Your die roll dictates which question you have to answer. If you answer the question correctly, you will have another turn as normal.

Game Play

On your turn:

1. Roll the die.
2. Move. Always move the full amount shown on the die to the right or to the left. Plan your moves carefully so that you land on the space that suits you best. You can make your way to the other side of the board by cutting across the middle. You can land on the same space as another player.
3. When you land on a space, answer a question! One of the other players picks up the first card from the appropriate category and reads out the question.
4. Answers to the questions are printed in red on the back of the card. If you land on the centre space during the game, you can choose any category for your question. If you answer the question correctly, roll the die again and take another turn. You can keep rolling and moving as long as you get the answers right. There's no limit to the number of turns you can take in a row. If you get it wrong, that's the end of your turn. The player to your left rolls the die.

Dice Zone

If you land on this zone, you must roll the die again.

Subject Spaces

There are six subject spaces around the board with a picture of a trophy. If you answer a question correctly when you land on a subject space, you will get the corresponding trophy. Then, roll the die and take another turn. If you get the answer wrong, that's the end of your turn. If you land on the same subject space later in the game and you already have a trophy of this subject, treat it as an ordinary space and answer a question from the matching category.

End of the Game

As soon as you have won a trophy of each subject, start making your way back to the centre space and try to land there by exact count. When you get to the centre, the other players decide from which category you will have to answer a final question. If you answer the deciding question correctly, you win the game!